



KING JAMES'S SCHOOL
KNARESBOROUGH

The King James's School Computing & IT Learning Journey



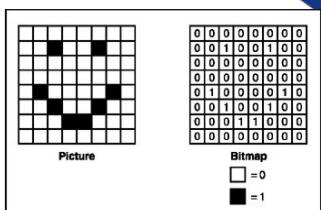
Question: How do you draw a square using a For loop?

```
for i in range(4):
    t.forward(100)
    t.right(90)
```

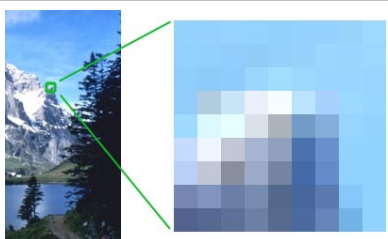
Kudu Game Design

Microbots & Robotics

Visual Python Programming



Question: How are images represented on a computer?
Pixels



Question: What is a Hostile Actor? **They include foreign states, criminals, "hacktivist" groups and terrorists that carry out cyber attacks.**

Question: What is a DDoS Attack?
A botnet used to flood a network.

Networks & Internet

HTML & CSS Web Design



Cybersecurity



Question: What does HTML stand for?
Hyper Text Mark-up Language

Question: How do you make decisions in a program? Using IF statements
**if password = "12345678":
print("Weak password!")**

Question: How is data sent across the internet?
Broken up into Packets



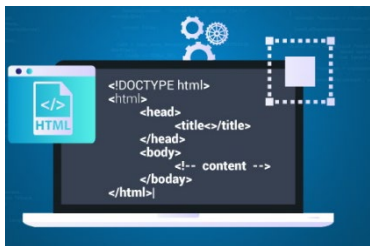
Advanced Photoshop Skills



Enterprising Project

Python Programming

Computational Thinking



What does HTML stand for?
Hyper Text Mark Up Language



Who is the person famous for cracking the enigma code?
Alan Turing



E-safety & Digital Footprints

HTML

Mission to Mars NASA Project

Codebreaking & Bletchley Park

Binary

Logic Gates



What is encryption?
A way of scrambling a message

What is an algorithm?
A set of instructions to solve a problem

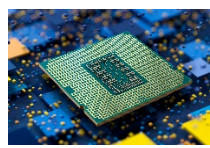
Spreadsheets

Pixel Art Animation



Enterprising Project

Flowcharts



What is the brain of the computer?
CPU



Who is the person famous for being the first computer programmer?
Ada Lovelace

```
>>> print("Hello World!")
Hello World!
>>>
```

Ascii Character Set

Spreadsheets

Photoshop Banner

Python Programming

Binary

Decimal	Binary
75	1001011
142	10001110
339	101010011

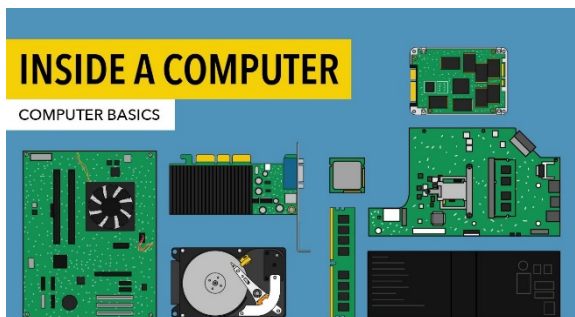


Inside my Computer

Scratch Programming

Touch Typing

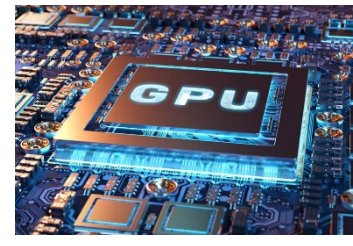
File Management, Email & OneDrive





KING JAMES'S SCHOOL
KNARESBOROUGH

The King James's School GCSE CSc Learning Journey



Environmental & Ethical Issues

Computers and the Law – Legal

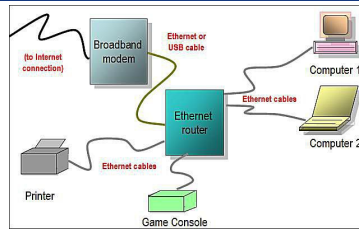
Algorithms



Practical Programming Skills

System Software

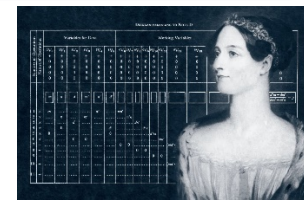
Operating Systems, Applications and Utilities



Producing Robust programs

Protocols and the Internet

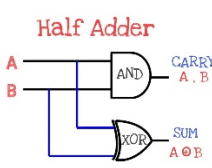
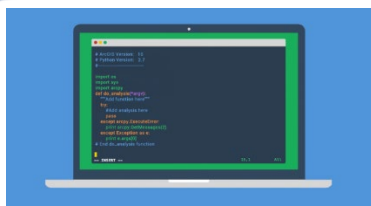
How Networks work together



Additional Programming Techniques

Boolean Logic

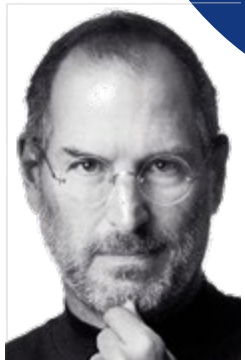
Programming Languages



Network Security Threats & Prevention

Computational Thinking

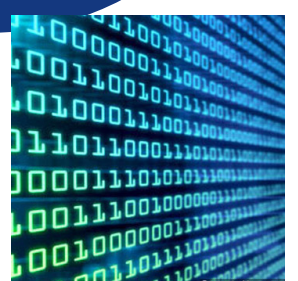
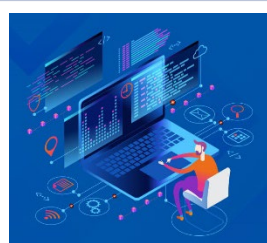
Binary & Characters



Storage Devices HDD, SSD, Optical

Programming Fundamentals

RAM & ROM



Programming Fundamentals

System Architecture
How does a CPU work?

