TEXTILES DESIGN: KS4 Progress Map

YEAR	TOPIC/PROJECT/	DJECT/ PRIOR SUBJECT		STANTIVE	ASSESSMENT	SKILLS/ TECHNIQUES			META SKILLS
GROUP	DISCIPLINE	KNOWLEDGE	KNC	<i>WLEDGE</i>					
10	COMPONENT 1 - NATURAL FORMS PROJECT Hand Embroidery Piece	 In Year 7 pupils learnt about mark making and different types of mark making. In Key stage 3 pupils have looked at colour theory when making colour choices for their design work. In Key stage 3 pupils have looked at Artists/Designers as a starting point for creativity. Throughout Key stage 3 pupils have learnt and practiced basic hand embroidery stitches. 	making used in Research Embroid starting To under process embroid produce em	dery artist as a point to creativity. I restand the correct for hand dery. I restand how to emore complex dery stitches. I hand understand add 3D aspects to dery. I restand design or generate design of creatively. I safety. I produce a high-product	 Standard of practical work including safely and accurately working with hand skills. Quality of finished Embroidery piece. 	A A A A A	Use of success criteria to inform design decisions. To learn different types of hand embroidery stitches including complex stitches. To learn ways of creating 3D aspects to embroidery pieces. How to design a successful embroidery hoop design. Quality of finish To produce a creative and viable product. To evaluate the final outcome.		Creativity Resilience - correctly mistakes. Improving designs. Independent learning Selective decision- making Taking on board verbal audio and kinaesthetic instruction. Growth mindset; mastery through effort/ time. Time management/ working to deadlines Using verbal feedback to improve work Self-management of
	COMPONENT 1 - NATURAL FORMS PROJECT Printing, Collage and Free hand	Pupils learnt about transfer printing in Year 9. They will now build on that knowledge learning different printing methods and enhancing their work further through	> Research Artist Constanting > How to Sublimation > How to Print	on skills. hing the Textile as Holmes as a point to creativity. create a tion Print create a Transfer create a Gel press	 Development of Initial Ideas through to a final solution. Produce a final piece that incorporates printing, free hand machine 	A	How to use various pieces of equipment including; the laser cutter for stencils, free hand machine embroidery sewing machine, sublimation printer and heat press equipment.	A A	risk. Teamwork skills. Resilience - correctly mistakes. Improving designs

machine embroidery piece. COMPONENT 1 - NATURAL FORMS PROJECT Fabric manipulation, distortion and distressing piece.	collage and free hand machine embroidery. Pupils learnt about fabric manipulation in Year 9. They will now build on that knowledge learnt, enhancing their work further through distorting and distressing techniques.		Use of printing techniques to create a fabric design. How to create a nature inspired design using Free hand machine embroidery. How to collage fabric together to create a textile piece. Ability to generate design ideas. Working creatively. Health & Safety Correct and safe use of machinery. How to produce a high-quality product Evaluation skills. Researching the Textile Artist Marian Jasmik as a starting point to creativity. To understand how the artist has worked and recreate their work using similar techniques. Ability to generate design ideas. Working creatively. Health & Safety Correct and safe use of machinery. Evaluation skills.		embroidery and collage. Standard of practical work including safely and accurately working with hand and machine skills. Quality of finished Marian Jasmik inspired piece.		How to design a successful Design for a stencil. Use the software Illustrator and the laser cutter to prepare the stencil. Quality of finish How to correctly thread up and safely operate the sewing machine. To produce a creative and viable final piece. To evaluate the final outcome objectively. How to use various pieces of equipment including; cutting tools, iron, sewing machine, Free hand machine embroidery sewing machine, soldering iron, heat gun. How to correctly thread up and safely operate the sewing machine. To evaluate the final outcome.		
COMPONENT 1 - SECOND PROJECT Pupils' choice of theme and Artist.	 Pupils have now learnt enough skills to be able to choose their own brief and Artists for inspiration. 	A	Researching their chosen Textile Artist as a starting point to creativity. To understand how the artist has worked and	A	Artist study and Artist response. Quality of final piece.	A	It will depend on which Artist pupils have chosen. Pupils will choose from some of the following	A A	Creativity Resilience - correctly mistakes. Improving designs.

1	1	COMPONENT 2	 Pupils have to choose from a selection of 	A	recreate their work using similar techniques. Ability to generate design ideas. Working creatively. Health & Safety Correct and safe use of machinery. Evaluation skills. Researching the Textile Artists suggested on the	A	Sketchpad (exam prep) and	A	techniques: Applique, free hand machine embroidery, hand embroidery, quilting, felting, printing, dyeing, couching etc. To evaluate the final outcome It will depend on which design brief pupils have	A A A A	Independent learning Selective decision- making Taking on board verbal audio and kinaesthetic instruction. Growth mindset; mastery through effort/ time.
		EXAM BRIEF	design briefs provided by the		exam design briefs as a starting point to creativity.		Final piece (made in 10	A	chosen. Pupils will choose from	A	Time management/ working to deadlines
			exam board.	A	To understand how the artists have worked and recreate their work using similar techniques. Ability to generate design		hour exam)		some of the following techniques: Applique, free hand machine embroidery, hand embroidery, quilting,	A	Using verbal feedback to improve work Self-management of risk.
				A A A A	ideas. Working creatively. Health & Safety Correct and safe use of machinery. Evaluation skills.			A	felting, printing, dyeing, couching etc. To evaluate the final outcome	mis	Teamwork skills. ilience - correctly takes. Improving igns