ASSESSMENT BOOKLET

Name:
Teacher:

Class:
Target Grade:

Please ensure this booklet is kept at the front of your sketchpad at all times.

NEA1 Artist 3 | **NEA1 Artist 3** | **NEA1 Artist 3** | **NEA1 Refinement** | **NEA2 EXAM**

Develop creative ideas by researching and investigating a range of artists, designers and other sources.

Explore and improve your ideas by experimenting with different materials, techniques, processes and media.

Record your ideas, observations and reflections throughout your project to show how your work develops.

Create a personal and meaningful final piece that demonstrates your ideas, creativity and understanding of visual language.

SKILLS

Researching and analysing the work of artists and designers.

Creating and presenting visual mood boards and image boards.

Developing confidence in the use of a range of hand tools and the use of foam as a sculptural medium.

Applying hand finishing techniques to create texture and surface detail.

Using reductive, modelling and assembly techniques confidently.

Generating, refining and developing creative ideas.
Making informed design decisions

Combining techniques to produce creative and personal sculptural outcomes.

GCSE 3D DESIGN

KING JAMES'S SCHOOL

KNARESBOROUGH

ASSESSMENT BOOKLET

NEA1 Artist 1 | **NEA1 Artist 2** | NEA1 Artist 3 | NEA1 Refinement | NEA2 EXAM

CONTENT

Develop creative ideas by researching and investigating a range of artists, designers and other sources.

Record your ideas, observations and reflections throughout your project to show how your work develops.

Create a personal and meaningful final piece that demonstrates your ideas, creativity and understanding of visual language.

SKILLS

Researching and analysing the work of artists and designers. Developing confidence working with metal as a medium.

Using brazing as a metal joining technique including working safely with a heat application equipment.

Selecting and applying appropriate finishing techniques and polishing compounds to metal.

Selecting and using form and composition effectively to communicate ideas and mood.

Making informed creative and design decisions throughout the design process.

Evaluating and improving work to develop stronger creative outcomes.

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CONTENT

Develop creative ideas by researching and investigating a range of artists, designers and other sources.

Explore and improve your ideas by experimenting with different materials, techniques, processes and media.

Record your ideas, observations and reflections throughout your project to show how your work develops.

Create a personal and meaningful final pieces that demonstrate your ideas, creativity and understanding of visual language.

SKILLS

Researching and analysing the work of artists who work with wood as a creative medium

Developing experimental reduction forming techniques, including the appropriate use of different finishing processess.

Introduction to lamination as a manufacturing process.

Using specialist equipment, including bag-pressing and forme making.

Combining techniques to produce creative, personal and visually engaging textile outcomes.

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ASSESSMENT BOOKLET



CONTENT

Explore and improve your ideas by experimenting with different materials, techniques, processes and media.

Record your ideas, observations and reflections throughout your project to show how your work develops.

Create a personal and meaningful final piece that demonstrates your ideas, creativity and understanding of visual language.

SKILLS

Generating imaginative and original product ideas inspired by your chosen artists.

Selecting and refining the strongest product ideas through thoughtful decision-making.

Experimenting with materials, techniques and processes to improve and develop product ideas.

Applying visual elements, including form, composition, texture, pattern and finishes, effectively.

Making creative decisions that reflect personal intentions and the purpose of the final product.

Producing high-quality 3D products that demonstrate creativity, technical skill and confidence.